

# PAL powers universal ISA bus interface

**JERZY R CHRZĄSZCZ, INSTITUTE OF COMPUTER SCIENCE,  
WARSAW UNIVERSITY OF TECHNOLOGY, NOWOWIEJSKA, WARSAW, POLAND**

A pc board bearing the 16-bit ISA data-bus interface in Fig 1 can adapt automatically to either 8- or 16-bit motherboard slots. The interface comprises three bidirectional octal buffers and glue logic. The glue logic controls transfer direction and output enables.

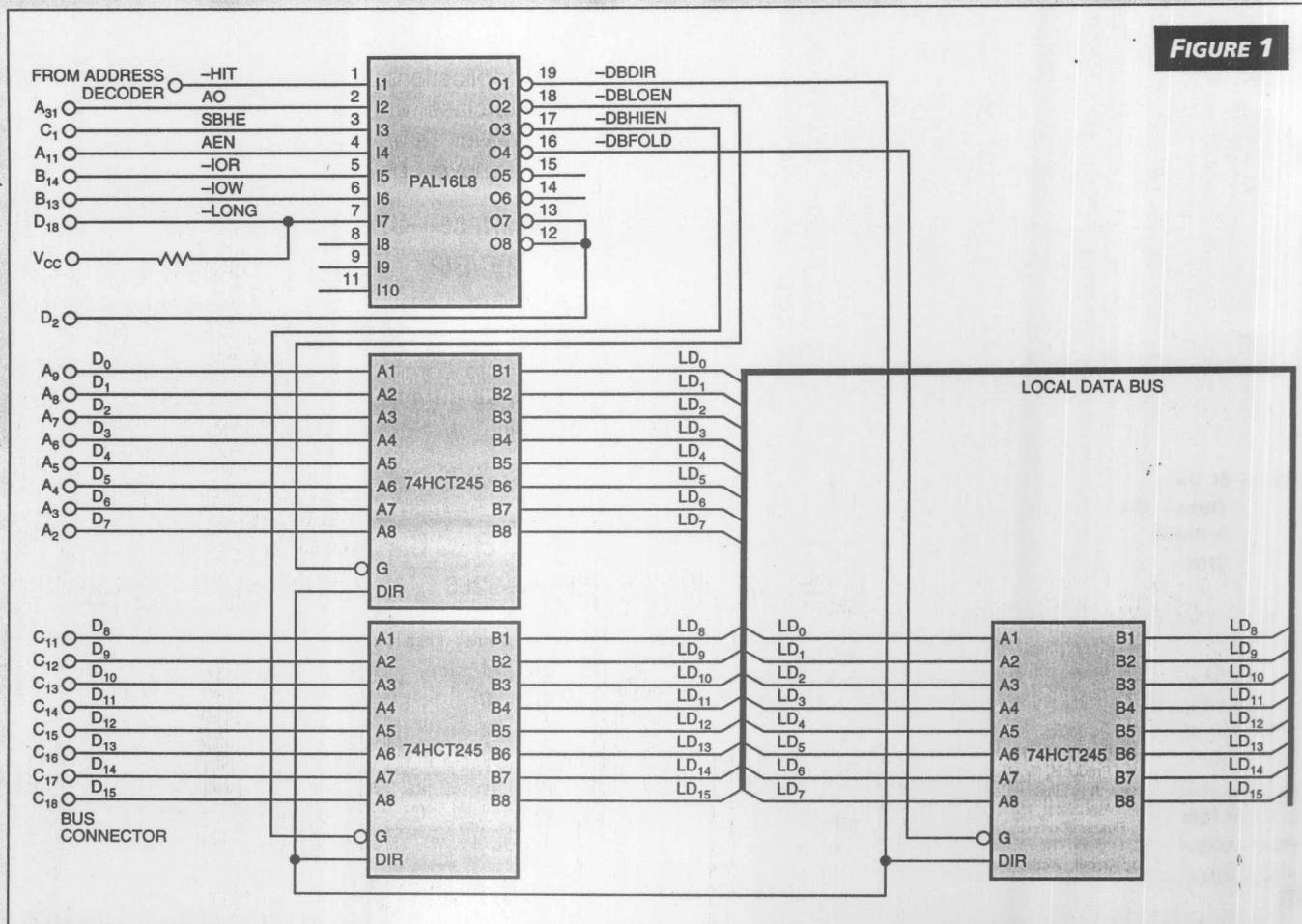
The logic integrated into the PAL16L8 distinguishes between 8- and 16-bit cycles using the state of the following signals: the LSB address bit (AO), the bus-high-enable flag (SBHE), the address-enable (AEN), and I/O-access strobes (-IOR and -IOW). A single resistor across  $V_{CC}$  and pin  $D_{18}$  of the ISA's secondary socket senses if the user has

## LISTING 1—GLUE-LOGIC PAL PROGRAM

```

dbdir =>
ior
dbfold =>
a0 & !aen & hit & !ior & iow & !long
# a0 & !aen & hit & ior & !iow & !long
dbhien =>
!aen & hit & !ior & iow & long & !sbhe
# !aen & hit & ior & !iow & long & !sbhe
dbloen =>
!aen & hit & ior & !iow
# !aen & hit & !ior & iow
iord16 =>
1
iord16.oe =>
!a0 & !aen & hit & ior & !iow & long & !sbhe
iowr16 =>
1
iowr16.oe =>
!a0 & !aen & hit & !ior & iow & long & !sbhe
read =>
!aen & hit & ior & !iow
word =>
!a0 & long & !sbhe
write =>
!aen & hit & !ior & iow
dbdir.oe =>
1
dbfold.oe =>
1
dbhien.oe =>
1
dbloen.oe =>
1

```



**FIGURE 1**

This simple design forms the core of a universal ISA bus interface.

plugged the board into an 8- or 16-bit slot.

The PAL generates the signal -IOCS16 to indicate the ability to make 16-bit transfers. If, during a 16-bit I/O access, the board does not assert -IOCS16, the motherboard's bus controller performs an additional byte cycle, allowing the high data byte to pass via bus lines D<sub>0</sub> through D<sub>7</sub>.

This design is only the core of the interface (note the sev-

eral unused PAL pins). But, starting with it, you can develop more sophisticated functions, assert wait states, support DMA cycles, and so on. If you migrate the design to 24-pin PLDs, you could even afford an on-chip, 10-bit I/O-address decoder. (DI #1648) EDN

To Vote For This Design, Circle No. 347

## Program flags dangerous DOS commands

M N JAYARAM, BARC, BOMBAY, INDIA

**BBS** Windows users still perform many small house-keeping tasks, such as renaming, moving, or deleting files, by switching to DOS, because DOS is much faster than the time-consuming, icon-driven facilities of Windows.

However, you should not use certain DOS features, such as CHKDSK or tape backup, when Windows is running. Windows, because it is a multitasking operating system, main-

tains several open and swap files. Any changes to the FAT (file-allocation table) or directory structure may result in loss or corruption of data.

You can pre-empt the dangerous DOS commands by providing an appropriate .COM driver program to kick off the corresponding .EXE file. Listing 1 shows a debug script, *safeddos.scr*. To create the file CHKDSK.COM, for example, execute the DOS command:

```
debug <safeddos.scr
```

Because files with .COM extensions receive higher priority than files with .EXE extensions, DOS will execute the program CHKDSK.COM when you enter CHKDSK. To create other .COM files to kick off their corresponding .EXE files change the lines

```
db 'c:\dos\chkdsk.exe',0
nchkdsk.com
```

in debug-script *safeddos.scr* appropriately.

An environment variable called *windir* exists when Windows is running. This environment variable is unique because it is the only environment variable stored in lower case. All other environment variables are in upper-case characters. (DOS's SET command can create environment variables in upper case only.) The program scans the "environment" (DOS-ese for a reserved section of memory) for the environment-variable *windir*. If found, the program exits with the error message "Shutdown Windows!". Otherwise the program loads and executes c:\dos\chkdsk.exe.

Because a .COM program assumes that it is the sole owner of the entire memory, you must free the memory not needed by the program so that it can safely and successfully execute a child process. Before freeing the additional memory you must move the stack pointer to within the program area. The text attached to EDN BBS /DI SIG #1650 contains the program and documentation. (DI #1650) EDN

To Vote For This Design, Circle No. 348

### LISTING 1—DEBUG-SCRIPT SAFEDOS.SCR

```
a100      mov [01a6],ax
mov bx,40  lea bx,[01a4]
mov sp,3fe mov [01a0],ss
mov word[3fe],0 mov [01a2],sp
mov ah,4a  mov ax,4b00
int 21     int 21
mov ax,[2c] jnc 016d
dec ax     mov ah,9
mov ds,ax  lea dx,[0191]
mov ax,[3] int 21
push cs    mov ax,[01a0]
pop ds     mov bx,[01a2]
mov cl,4   cli
shl ax,cl  mov ss,ax
mov cx,ax  mov sp,bx
mov bx,2c  sti
mov es,[bx] ret
mov al,[017b] db 'r='
xor di,di  db 7,'Shutdown Windows! $'
repne     db 'Exec failed! $'
scasb     dw 0
jcxz 0141 dw 0
es:       dw 0
mov al,[di] dw 0
cmp al,[017c] dw 0
jnz 0141  dw ffff
lea dx,[017d] dw ffff
mov ah,9   dw ffff
int 21     dw ffff
ret        db 'c:\dos\chkdsk.exe',0
lea dx,[01b2]
push cs    nchkdsk.com
pop es     rcx
mov ax,cs  100
mov [01a8],ax w
mov ax,0080
```